SALISBURY HIGH SCHOOL
PATHWAYS TO SUCCESS

MIDDLE SCHOOL SUBJECT HANDBOOK

2026

Respect Acheivement Kindness

Contents

Introduction

Welcome to the Salisbury High School Subject Handbook. Our curriculum is designed to ignite curiosity, foster creativity, and prepare students for success in a rapidly evolving world.

At Salisbury High, we pride ourselves on offering a diverse range of courses that cater to the unique interests, talents, and aspirations of our students. From rigorous academic programs to hands-on vocational training, our curriculum is carefully crafted to meet the needs of learners at every level.

As you explore the pages of this handbook, you'll discover a wealth of opportunities for intellectual growth and personal development. Whether you're passionate about STEM subjects, the Arts, languages, or humanities, there's something here for everyone.

Our dedicated team of educators is committed to providing a supportive and nurturing learning environment where every student can thrive. Through innovative teaching methods, individualised attention, and a focus on 21st-century skills, we empower students to unlock their full potential and become lifelong learners.

Australian Curriculum

At Salisbury High School we aim to provide "Pathways to Success". This sets the context for all of our students to thrive and be successful learners.

This section aims to provide clarity and guidance on the structure, content, and expectations of the curriculum during these pivotal years of secondary education.

The subjects offered in Years 7 – 10 are grouped within the 8 learning areas of the Australian Curriculum. These are made up of a combination of compulsory subjects and elective choices

The learning areas are:

1. **English**: The study of English is central to the learning and development of all young Australians. It helps create confident communicators, imaginative thinkers and informed citizens. It is through the study of English that individuals learn to analyse, understand, communicate and build relationships with others and with the world around them. The study of English plays a key role in the development of reading and literacy skills which help young people develop the knowledge and skills needed for education, training and the workplace.

2. **Mathematics**: Learning mathematics creates opportunities for and enriches the lives of all Australians. The Australian Curriculum: Mathematics provides students with essential mathematical skills and knowledge in *number and algebra*, *measurement and geometry,* and *statistics and probability*. It develops the numeracy capabilities that all students need in their personal, work and civic life, and provides the fundamentals on which mathematical specialties and professional applications of mathematics are built.

3. **Science**: Science provides an empirical way of answering interesting and important questions about the biological, physical and technological world. The knowledge it produces has proved to be a reliable basis for action in our personal, social and economic lives. Science is a dynamic, collaborative and creative human endeavour arising from our desire to make sense of our world through exploring the unknown, investigating universal mysteries, making predictions and solving problems.

4. **Humanities and Social Sciences (HASS):** In a world that is increasingly culturally diverse and dynamically interconnected, it is important that students come to understand their world, past and present, and develop a capacity to respond to challenges, now and in the future, in innovative, informed, personal and collective ways.

5. **Languages:** Through learning languages, students acquire:
   - communication skills in the language being learnt
   - an intercultural capability, and an understanding of the role of language and culture in communication
   - a capability for reflection on language use and language learning.

   Language learning provides the opportunity for students to engage with the linguistic and cultural diversity of the world and its peoples, to reflect on their understanding of experience in various aspects of social life, and on their own participation and ways of being in the world.

6. **The Arts:** The arts have the capacity to engage, inspire and enrich all students, exciting the imagination and encouraging them to reach their creative and expressive potential. The five arts subjects in the Australian Curriculum provide opportunities for students to learn how to create, design, represent, communicate and share their imagined and conceptual ideas, emotions, observations and experiences.

7. **Health and Physical Education:** In Health and Physical Education, students develop the skills, knowledge, and understanding to strengthen their sense of self, and build and manage satisfying, respectful relationships. They learn to build on personal and community strengths and assets to enhance safety and wellbeing. They critique and challenge assumptions and stereotypes. Students learn to navigate a range of health-related sources, services and organisations.

8. **Technologies:** Technologies ensures that all students benefit from learning about and working with traditional, contemporary, and emerging technologies that shape the world in which we live. By applying their knowledge and practical skills and processes when using technologies and other resources to create innovative solutions, independently and collaboratively, they develop knowledge, understanding and skills to respond creatively to current and future needs.

Content:

Throughout Years 7 to 10, students will engage with a broad and balanced curriculum that progressively builds upon their prior learning and prepares them for future academic and vocational pathways. The curriculum content is designed to be relevant, engaging, and aligned with the developmental needs and interests of students at each stage of their secondary education.

Expectations:

In line with the Australian Curriculum, students in Years 7 to 10 are expected to:

- Demonstrate proficiency in key literacy and numeracy skills.
- Develop critical and creative thinking skills to solve complex problems and make informed decisions.
- Engage actively in learning experiences that foster collaboration, communication, and independent inquiry.
- Apply knowledge and skills across different learning areas and real-world contexts.
- Demonstrate respect for diversity, ethical behaviour, and social responsibility.

At Salisbury High School, we are committed to delivering a high-quality education that prepares students for success in further education, employment, and citizenship.

Year 9 Course Requirements

	Subject	Information about student choice	Subject Duration
Compulsory / Core Subjects	CARE	**Compulsory Subject** Students will be assigned to CARE groups. This personal development program supports students in the daily school life.	**Full Year** (2 semesters)
	English	**Compulsory Subject**	**Full Year** (2 semester)
	Humanities	**Compulsory Subject**	**Full Year** (2 semesters)
	Health and Physical Education	**Compulsory Subject**	**Full Year** (2 Semesters)
	Mathematics	**Compulsory Subject**	**Full Year** (2 semesters)
	Science	**Compulsory Subject**	**Full Year** (2 semesters)
	Literacy Option	**Additional Subject** Students may be selected to complete 2 semesters of Literacy	**Full Year - Literacy** (2 semesters)
Electives Selection	Free Choices	**Elective Subjects** Students can select 4 semester length subjects that have were not previously selected.	**4 Semester Subjects**
	Reserve Option Choices	**Reserve Elective Subjects** In addition to the previous choices students select 2 semester length backup options.	**2 Semester Subjects**

Year 10 Course Requirements

	Subject	Information about student choice	Subject Duration
Compulsory / Core Subjects	CARE	**Compulsory Subject** Students will be assigned to CARE groups. This personal development program supports students in the daily school life.	**Full Year** (2 semesters)
	English	**Compulsory Subject**	**Full Year** (2 semester)
	History	**Compulsory Subject**	**Half Year** (1 semesters)
	Health and Physical Education	**Compulsory Subject**	**Half Year** (1 Semesters)
	Mathematics Option	**Compulsory Subject** Students will select a full year from choice of three options	**Full Year** (2 semesters)
	Science	**Compulsory Subject**	**Full Year** (2 semesters)
	Exploring Identities and Futures (EIF)	**Compulsory Subject** EIF is a Stage 1 subject require for the student's SACE completion	**Half Year** (1 semesters)
Electives Selection	Free Choices	**Elective Subjects** Students can select 5 semester length subjects that have were not previously selected.	**5 Semester Subjects**
	Reserve Option Choices	**Reserve Elective Subjects** In addition to the previous choices students select 2 semester length backup options.	**2 Semester Subjects**

Arts

Year 7	Year 8	Year 9	Year 10	Stage 1 (Year 11)	Stage 2 (Year 12)
Art	Art	Art	Visual Art A/B	Visual Art A/B	Visual Art
				Art Practices (IL)	Art Practices (IL)
	Dance	Dance	Dance A/B	Dance (IL)	
	Drama	Drama	Drama A/B	Stage Production (IL)	Stage Production (IL)
Music	Music	Music	Music A	Music Experience A/B	Creative Arts (Music)
	Specialist Music	Specialist Music	Specialist Music A/B	Specialist Music – Bands (IL)	
	Introduction to Media Arts	Film & Cinematography	Film & Cinematography	Creative Arts (Media)	
		Animation	Animation		

9 Dance

Length: 1 Semester

CONTENT
Students participate in and experience hip-hop, and musical theatre styles of dance. They explore and research the elements of dance, learn class dances, choreograph their own dances to learn about and experiment with a variety of choreographic devices and techniques, both in live performance and on film

Topics Include:
- Learning a class dance (hip hop/Musical Theatre
- Creating Choreography (dance video/musical theatre)
- Explore the elements of Dance.
- Choreography Research/reflection

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Minimum C grade in Year 8 Drama

9 Drama

Length: 1 Semester

CONTENT
In this subject, students participate in warm up activities, drama games, improvisation tasks and creating and presenting short video products and performing scripted scenes. The course covers an introduction to script reading and writing; taking scenes from page to stage and also incorporates acting for the screen in a persuasive infomercial video task. Students may explore themes or issues that are meaningful and relevant to them and our community/environment. This course will reinforce prior learning in the elements of drama but also explore other facets of drama and theatre production such as: stagecraft, short film making process and techniques.

Topics Include:
- Infomercial
- Play Making (Page to Stage)
- Elements of Drama
- Improvisation
- Theatre Sports

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Minimum C grade in Year 8 Drama

9 Animation

Length: 1 Semester

CONTENT
In this course students will study the processes and practices of creating animation with an emphasis on stop motion and digital design. Students will create their own characters out of clay, paper, found objects and sources and will then use industry standard software to bring these characters and scenes to life on screen.

Topics Include:
- Claymation
- Found Object Animation
- Puppet Animation
- Cut Out Animation
- Digital Animation

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Minimum C grade in Year 8 Media

9 Film & Cinematography

Length: 1 Semester

CONTENT
In this course students will learn the art of film making through using a variety of technologies and creative tools. Students will study the processes and practices of film production through cinematography, digital editing, sound design and post-production elements and effects. Various digital devices and digital software will be used to produce media content that fits with our online world. (e.g.: Final Cut Pro, iMovie, Adobe Creative Suite & mobile Apps)

Topics Include:
- Genre
- Sound Design
- Editing
- Film Production

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Minimum C grade in Year 8 Media

9 Art

Length: 1 Semester

CONTENT
Students build their knowledge of the Elements of Art and Design. We will research the life, works and culture of Vincent van Gogh and Post-Impressionism, culminating in the recreation of a van Gogh painting of their choice. Students are also introduced to the rules of perspective in order to create realistic 3D works of art.

Topics Include:
- Elements of Art
- Post-Impressionism
- Vincent van Gogh
- Acrylic Painting
- Perspective in Art

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Year 8 art

9 Music

Length: 1 Semester

CONTENT
In Year 9 Music students will build on their previous music skills and knowledge. Topics include Ensemble Performance and the Music Industry which continues to develop instrumental and vocal skills in a group setting. Students also explore career pathways in the Music Industry.

Topics Include:
- Ensemble performance
- Music Notation
- Music Industry research

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Completion of year 8 Music to a minimum B standard and attendance to Instrumental/vocal lessons.

9 Specialist Music

Length: 1 Semester

CONTENT
This course builds on the initial skills learned in previous term with an emphasis on Ensemble and Solo Performance and development of theoretical concepts.

Topics Include:
- Practical skill development
- Music Theory
- Music Industry

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Successful completion of Music in Years 7-9 with B grade or higher. Own instrument highly Recommended and attendance to school based Instrumental Music lessons
Arts leader or Music teacher to approve this subject selection

10 Dance A

Length: 1 Semester

CONTENT
This course extends student skills and knowledge of dance as preparation for studying Dance in senior school. Students will participate in various dance styles and such as Hip-hop, contemporary, musical theatre and multicultural genres. They research the origins of various dance styles, crazes and cultural genres and create their own dances for given stimuli and choreographic devices.

Topics Include:
- Athletics day Dance performance
- Group choreography
- Research (dance through the decades/Fusion
- Self-reflection and criticism

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Approval required if a C grade is not achieved in Year 9 Dance.

10 Dance B

Length: 1 Semester

CONTENT
This course extends student skills and knowledge of dance as preparation for studying Dance in senior school. Students will participate in various dance styles and such as Hip-hop, contemporary, musical theatre and multicultural genres. They research famous and inspirational dancers and choreographers in this style, also seeing the evolution of this style and its link to our changing society and technology and create their own dances for given stimuli and choreographic devices.

Topics Include:
- Dance showcase performance
- Group choreography
- Peer teaching
- Research (negotiable topics: Evolution of Dance)
- Self-reflection and criticism

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Approval required if a C grade is not achieved in Year 9 Drama.

10 Drama A

Length: 1 Semester

CONTENT
This subject extends skills developed in Years 8 and 9 expanding on dramatic theories and practices and is suitable preparation for students looking to study Stage Production at Stage 1.
Students focus on "What is acting, and what makes us laugh?" They explore how to communicate emotions through the art of acting and in various social and cultural contexts. More explicitly they examine and experience various styles of comedy and comedic acting techniques. All students will be required to rehearse and perform a whole class stage play to their peers and the wider community, and apply feedback to make improvements in their skills, knowledge and performance.

Topics Include:
- Commedia Dell'Arte
- Melodrama
- Slapstick
- Playmaking
- Acting Skills
- Elements of Drama

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Approval required if a C grade is not achieved in Year 9 Drama.

10 Drama B

Length: 1 Semester

CONTENT
This subject extends skills developed in Years 8 and 9 expanding on dramatic theories and practices and is suitable preparation for students looking to study Stage Production at Stage 1.
Students participate in a topic called 'The Pitch' where they are challenged to create a video advertisement to 'sell the unsellable.' This involves product creation, writing screenplays, casting, costuming, and acting to camera, as well as developing and understanding of filming and camera techniques, as well as sound and video editing skills. All students will also be required to rehearse and perform small group stage plays to their peers and the wider community, and apply feedback to make improvements in their skills, knowledge, and performance.

Topics Include:
- The Pitch
- Production/camera techniques
- Playmaking
- Elements of Drama

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Approval required if a C grade is not achieved in Year 9 Drama.

10 Animation

Length: 1 Semester

CONTENT
In this course students will study the processes and practices of creating animation through digital art, visual art, digital editing, and postproduction elements. Students will learn how to use industry standard software like Adobe Creative Cloud and other animation methods to bring digital artwork to life on screen and create content that is interesting and entertaining for modern audiences. With a focus on digital media for advertisement, students will create their own animation advertising projects.

Animation is an exciting student-driven course where they are expected to take ownership of their learning and explore how technology can be used to create and capture stories.

Topics Include:
- Using Adobe Software
- Movement in Animation
- Character Design
- Advertising with Animation

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Approval required if a C grade is not achieved in Year 9 Film or Animation.

10 Film & Cinematography

Length: 1 Semester

CONTENT
In this course, students learn the art of film making using a variety of technologies and creative tools and will undertake and develop their skills in the processes and practices of film production through, story boarding, scripting, cinematography, digital editing, and postproduction elements/ special effects. In the second half of the course, students will apply what they have learned to write, produce, and edit their own short film in an agreed genre.
Various digital devices and industry standard digital software will be used to produce media content that fits with our online world and communicates to a variety of audiences.

Student are expected to take ownership of their learning and explore how technology can be used to create and capture stories.

Topics Include:
- Genre
- Editing Techniques
- Scriptwriting & Pre-Production
- Short Film Making

ASSESSMENT TYPES:
Students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Approval required if a C grade is not achieved in Year 9 Film or Animation.

10 Visual Art A

Length: 1 Semester

CONTENT
Students build their knowledge of the Elements of Art and Design.
Next, we look at Pop and Street art leading to design and apply artwork to a skate deck.

Topics Include:
- Elements of Art
- Pop Art
- Street Art
- Skate Deck Design
- Rendering
- Realism in drawing

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Year 9 art

10 Visual Art B

Length: 1 Semester

CONTENT
Students build their knowledge of the Elements of Art and Design.
We will then explore 3 types of acrylic painting, experimenting with each to create a surreal landscape on canvas of their choice.

Topics Include:
- Elements of Art
- Acrylic Painting
- Acrylic Pouring
- Palette Knife Painting
- Landscape painting

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Year 9 art

10 Music A

Length: 1 Semester

CONTENT
This course is for students with a special interest in music and builds on elements explored in year 9 and is geared towards those who have a keen interest in pursuing music as a subject at Stage 1.
Students will study the following units: Ensemble Performance and Solo Performance. Students will be expected to perform as part of the class ensemble and as a soloist.

Topics Include:
- Ensemble/ small band performance
- Solo performance
- Music (style/genre/artist) analysis

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Approval required if a minimum B grade is not achieved in Year 9 Music. (A discussion must be had with the Music teacher to ascertain suitability) attendance to Instrumental/vocal lessons.

10 Specialist Music A

Length: 1 Semester

CONTENT
This course is for students with a special interest in music and builds on elements explored in year 9 and is geared towards those who have a keen interest in pursuing music as a subject at Stage 1.
Students will study the following units: Ensemble Performance and Solo Performance. Students will be expected to perform as part of the class ensemble and as a soloist.

Topics Include:
- Ensemble/ small band performance
- Solo performance
- Music (style/genre/artist) analysis

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Successful completion of Music in Years 7-9 with B grade or higher. Own instrument highly recommended and attendance to school based Instrumental Music lessons
Arts leader or Music teacher to approve this subject selection

10 Specialist Music B

Length: 1 Semester

CONTENT
In Year 10 Specialist Music students will build on their previous music skills and knowledge. Topics include Ensemble Performance and the Music Industry which continues to develop instrumental and vocal skills in a group setting. Students also explore career pathways in the Music Industry.

Topics Include:
- Ensemble and Solo performance
- Music Theory
- Response and Reflection

ASSESSMENT TYPES:
In line with the Australian Curriculum achievement standards, students are assessed against the strands of Exploring & Responding, Developing Practices & Skills, Creating & Making and Presenting & Performing.

Suggested Prior Learning:
Successful completion of Music in Years 7-9 with B grade or higher. Own instrument highly recommended and attendance to school based Instrumental Music lessons
Arts leader or Music teacher to approve this subject selection

Cross Disciplinary Studies

Year 10	Stage 2 (Year 12)
Exploring Identities & Futures (Stage 1)	Activating Identities and Futures
	Workplace Practices

Stage 1 Exploring Identities and Futures (EIF)

Length: 1 Semester

CONTENT
By the end of Year 10, students must have successfully completed EIF with a C grade or higher.
Students will learn more about themselves, their own skills, strengths, and aspirations. Students are given the opportunity to extend thinking to who they want to be in the future. Students demonstrate agency by setting goals in order to aid their personal discovery and deepen their sense of belonging, identity and connections. Students are introduced to and should complete this subject knowing and using SACE capabilities.

Topics Include:
- Exploring Current Identity
- Exploring Future Identity
- Career Exploration
- Planning and organising
- Goal Setting
- Implementing and refining plans
- Natural evidence of learning
- Reflecting

ASSESSMENT TYPES:
Exploring Me and Who I Want to Be x3 (50%)
Taking Action and Showcasing my Capabilities x2 (50%)

Design Technology

Year 7	Year 8	Year 9	Year 10	Stage 1 (Year 11)	Stage 2 (Year 12)
	Material Products – Wood	Material Products – Wood	Material Products – Wood	Material Solutions - Wood	Furniture Construction
	Material Products – Metalwork	Material Products – Metal	Material Products – Metal	Material Solutions - Metal	Metalwork
			Introduction to Construction	Cert II Construction Pathways	Industry Connections - Construction
			Jewellery Design	Material Solutions - Jewellery	
	CAD Technologies	Engineering Technology	Engineering Technology		
			LEGO Design		

9 Material Products - Metal

Length: 1 Semester

CONTENT
Students extend their knowledge of the Design Cycle and create solutions to identified needs or opportunities. Students are introduced to metalwork machines, gas welding equipment and hand tools. They explore the use of a variety of different metals and joining techniques and produce their major project. The design process is documented as part of a Design Folio. Examples of projects include a folding camping shovel and candle holder.

Topics Include:
- Safe Use of Hand & Power Tools
- Safe Use of Static Machines
- Understanding & Developing a Project Using the Design Cycle

ASSESSMENT TYPES:
Assessment 1: Skill Development Assessment 2: Creating a Major Product Using the Design Cycle
Assessment 3: Evaluation of Major Product

Suggested Prior Learning:
None Required.

9 Material Products - Wood

Length: 1 Semester

CONTENT
Students extend their knowledge of the Design Cycle and create solutions to identified needs or opportunities. Students are introduced to woodwork machines, tools, and equipment. They explore the use of a variety of different wood products and joining techniques and produce their final project. The design process is documented as part of their Design Folio. Examples of projects include an elephant desk organiser and custom timber box.

Topics Include:
- Safe Use of Hand & Power Tools
- Safe Use of Static Machines
- Understanding & Developing a Project Using the Design Cycle

ASSESSMENT TYPES:
Assessment 1: Skill Development Assessment 2: Creating a Major Product Using the Design Cycle
Assessment 3: Evaluation of Major Product

9 Engineering Technology

Length: 1 Semester

CONTENT
This course is designed for students with an interest in Electronics, Computer Aided Design, Engineering, and Robotics.
Students will learn how to create electronic circuits, soldering projects, and integrate electronics with 3D printing and laser cutting to create solutions to different problems.
Students will also learn to apply the Engineering Design Cycle in a project-based approach.
Examples of projects include Logic Puzzles, LED Flasher, Bare "Steam Punk" Circuits, and simple robotics.

Topics Include:
- Introduction to Engineering
- Introduction to Computer Aided Design
- CO2 Dragsters

ASSESSMENT TYPES:
- Design Thinking Journal
- Skills Tasks
- Folio

Suggested Prior Learning:
8 Woodwork or Metalwork

10 Material Products - Metal

Length: 1 Semester

CONTENT
Students use the Design Cycle to develop a project that meets an individual need or challenge. After developing a design solution, students will use the metal workshop to complete their project. Documentation of the design process will be kept as part of a Design Folio. Past projects include but are not limited to shoe racks, coffee tables and fire pits.

Topics Include:
- Safe Use of Hand & Power Tools
- Safe Use of Static Machines
- Understanding & Developing a Project Using the Design Cycle

ASSESSMENT TYPES:
Assessment 1: Skill Development Assessment 2: Creating a Major Product Using the Design Cycle
Assessment 3: Evaluation of Major Product

Suggested Prior Learning:
None required.

10 Material Products - Wood

Length: 1 Semester

CONTENT
Students use the Design Cycle to develop a project that meets an individual need or challenge. After developing a design solution, students will use the wood workshop to complete their project. Documentation of the design process will be kept as part of a Design Folio. Past projects include but are not limited to bedside tables, coffee tables and stools.

Topics Include:
- Safe Use of Hand & Power Tools
- Safe Use of Static Machines
- Understanding & Developing a Project Using the Design Cycle

ASSESSMENT TYPES:
Assessment 1: Skill Development Assessment 2: Creating a Major Product Using the Design Cycle
Assessment 3: Evaluation of Major Product

Suggested Prior Learning:
None required.

10 Introduction to Construction

Length: 1 Semester

Stage 1 Material Products (only available to Year 10 students) 10 Stage 1 Credits

CONTENT
Introduction to construction allows students to explore a range of trade-based occupations. Throughout the semester students will work both individually and in groups to explore the following;
- Work health and safety requirements specific to the construction industry
- Industry immersion, through visiting and interviewing those who already work in the industry.
- Practical Assessment that include, timber framing, bricklaying, concreting, and plasterboard fixing and flushing.

Topics Include:
- Safe use of construction specific hand and power tools
- Day to Day Life in the Construction Industry
- Large Scale Practical Construction Project

ASSESSMENT TYPES:
Skills & Application Task: 20%
Issues and Materials Investigation: 30%
Major Product & Design Folio: 50%

Suggested Prior Learning:
None required.

10 Engineering Technology

Length: 1 Semester

CONTENT
In this course students develop skills, encompassing CAD fundamentals, robot programming, and electrical circuit construction. Delve into the world of Computer-Aided Design (CAD), mastering essential software for engineering applications. Explore the intricacies of robot programming, learning diverse languages and algorithms to control robotic systems effectively. Engage in hands-on activities constructing and troubleshooting electrical circuits, honing practical skills essential in engineering practice. Through integration projects, synthesize CAD proficiency, robot programming expertise, and circuit-building abilities, fostering a holistic understanding of engineering principles and their real-world applications.

Topics Include:
- Fusion CAD
- Microcontroller Programming
- Basic Electronics

ASSESSMENT TYPES:
- Skills Tasks
- Folio

Suggested Prior Learning:
9 Engineering Technology

10 Jewellery Design

Length: 1 Semester

CONTENT
Jewellery Design focuses on creating Jewellery and similar small objects using a range of composite materials including polymer clay, resin, wood and wire. It provides students with the technical skill base to be able to successfully design and create a major project.

Topics Include:
- Making jewellery using polymer clay – keyring, necklace or bracelet and a magnet
- Wire making jewellery
- Resin moulds
- Laser cutting
- Major project following the design cycle

ASSESSMENT TYPES:
- Knowledge and Understanding
- Processes and Production Skills

10 LEGO Design

Length: 1 Semester

CONTENT
Students use the Design Cycle to develop projects that meets an individual need or challenge. After developing a design solution, students will use the medium of LEGO to complete their project. Documentation of the design process will be kept as part of a Design Folio. Challenges may include Bridge Design, Motorised Products for everyday tasks.

Topics Include:
- Use of Studio LEGO Design program
- Incorporating Gears into Projects
- Understanding & Developing a Project Using the Design Cycle

ASSESSMENT TYPES:
Assessment 1: Skill Development Assessment 2: Creating a Major Product Using the Design Cycle
Assessment 3: Evaluation of Major Product

Suggested Prior Learning:
Some experience with the medium of LEGO is recommended.

Digital Technology

Year 7	Year 8	Year 9	Year 10	Stage 1 (Year 11)	Stage 2 (Year 12)
Digital Technology	Digital Technology	Digital Technology	Digital Technology	Game Development (IL)	
			Cyber Security Studies		
	Digital Design	Digital Design	Digital Design	Digital Design	
		Digital Photography	Digital Photography	Digital Photography A/B	

9 Digital Design

Length: 1 Semester

CONTENT
This course is designed for students with a keen interest in graphic design, visual communication, and want to learn more about digital design editing. A great emphasis is placed on the design process, and business branding.

Topics Include:
- Fonts, Typography
- T shirt Design
- Illustrator skills
- Surrealism Advert

ASSESSMENT TYPES:
Practical application
- Student evidence of practical application
- Evaluation of practical application

Suggested Prior Learning:
8 Digital Products

9 Digital Technology

Length: 1 Semester

CONTENT
In the first half of the semester, students will continue to build on their cybersecurity skills to make safe choices with their online data and recognise the importance of privacy. Additionally, they will be introduced to HTML and CSS, the core pillars of web development, learning to develop both static and dynamic responsive websites.

In the second half of the semester, students will engage in game development using a popular open-source game development engine called Godot. Mastering Godot's tools and GDScript language is an essential part of creating game mechanics. Students will explore various concepts related to loops, collisions, physics, and more while building four practical projects to solidify their knowledge and eventually build a more complex 2D platformer game.

Topics Include:
- Advanced Cyber Safety
- HTML & CSS
- Game Development with Godot and GDScript

ASSESSMENT TYPES:
- Online Quizzes
- Hands on Lab work
- Game development challenges/projects

Suggested Prior Learning:
Year 7/8 Digital Technology

9 Digital Photography

Length: 1 Semester

CONTENT
This course is an introduction to Digital Photography where students learn the camera and photography basics, the components of a camera and how they work. They also learn photo manipulation skills using Photoshop/Light room and develop an understanding composition rules.

Topics Include:
- Photography basics
- Composition and camera operation
- Photo editing
- Framing Identity: A Creative Self-Portrait.

ASSESSMENT TYPES:
- Skill development
- Major project

Suggested Prior Learning:
None Required.

10 Digital Design

Length: 1 Semester

CONTENT
This course is designed for students with a keen interest in graphic design visual digital communication, and marketing. We promote collaborative studio-based learning, while students produce work in response to a client brief. Students explore the studio environment including the different roles involved in larger projects, collaborative creativity, design strategy and project workflows.
Students are encouraged to use the Adobe creative suite and various online creative apps that aid in branding and presenting/publishing.

Topics Include:
- Typography and Visual design/communication
- Design layout and formats for social media
- Brand identity and logo development
- Printed promotional material
- Digital design and documentation of project flow
- Textile printing press for T-shirt/ hat/ hoodie

ASSESSMENT TYPES:
Students are assessed on practical and theoretical components.

10 Digital Technology

Length: 1 Semester

CONTENT
Students will continue to build on their prior game design and development skills while being exposed to advanced programming concepts using the Godot platform.
Next, they will delve into app development, applying their C# programming skills to create simple Windows desktop applications using a user interface framework called Windows Forms.

Topics Include:
Game Development with Godot and GDScript
Basic Windows Forms skills
Basic C# programming skills

ASSESSMENT TYPES:
- Online Quizzes
- Hands on Lab work
- Game development challenges/projects

Suggested Prior Learning:
9 Digital Technology

10 Cyber Security Studies

Length: 1 Semester

CONTENT
Explore cyber trends and threats, safeguarding personal and company data. Embark on a thrilling journey to master essential skills and emerge as a cyber guardian! Gear up for a cutting-edge networking adventure! Unravel network foundations, devices, media, and protocols. Gain hands-on experience configuring devices and unlock seamless network communication. Ignite your passion for technology in the most exhilarating way imaginable!

Topics Include:
- Introduction to Cybersecurity: Basics of cybersecurity.
- Protecting Data and Privacy
- Networking Components
- Wireless & Mobile Networks

ASSESSMENT TYPES:
- Interactive Labs
- Online Quizzes

10 Digital Photography

Length: 1 Semester

CONTENT
This course is designed for students with a keen interest in Photography. Students expand their understanding of the functions of the compact camera and their phones and be introduced to the DSLR camera. Students will also further develop photo manipulation skills.

Topics Include:

- Photography for different social media platforms
- Create an Instagram or Facebook story
- Stop motion animation using photographs
- Digital manipulation
- Analysis of Photography

ASSESSMENT TYPES:

- Knowledge and Understanding
- Processes and Production Skills

Suggested Prior Learning:
9 Digital Photography

English

Year 7	Year 8	Year 9	Year 10	Stage 1 (Year 11)	Stage 2 (Year 12)
English	English	English	English	English	English
				English as an Additional Language	English as an Additional Language
			Essential English	Essential English	Essential English
Literacy	Literacy		Literacy	Essential English (Literacy)	
		EAL Literacy	EAL Literacy		
			Creative Writing		

9 EAL Literacy

Length: 2 Semesters

CONTENT
This course is offered to students who do not speak English as their first language. A Bilingual Student Support Officer (BSSO) will support in most classes. The literacy course is designed to support the development of reading and writing skills to build student confidence and competence across all subject areas.

Topics Include:
- Comprehension strategies
- Vocabulary development
- Morphology
- Grammar
- Punctuation
- Whole text development and cohesion
- Oracy and discussion skills

ASSESSMENT TYPES:
The Language and Literacy strands of the SA curriculum and the Literacy Progressions are used to formatively assess student work.

9 English

Length: 2 Semesters

CONTENT
The Year 9 English program is designed to help students enhance their skills in listening, reading, watching, speaking, writing, and creating. Students will analyse, interpret, create, evaluate, discuss, and perform literary texts that entertain, inform, and persuade. The topics require abstract thinking, advanced reasoning, and making connections between texts. Teachers select texts that offer diverse perspectives, including those from Aboriginal and Torres Strait Islander cultures, and encourage students to critically consider how context influences texts and language. Students will also improve their use of language features, such as writing complex sentences, using a lot of technical vocabulary, and employing figurative and persuasive language.

Topics Include:
- Prose fiction
- Speculative fiction
- Analysing persuasive literary devices in representations of Australia's peoples, cultures, and histories
- Critical reading of short texts
- Performing poetry
- Responding to film

ASSESSMENT TYPES:
Students are assessed against the Australian Curriculum achievement standards and they interpret and create a range of imaginative, informative, and persuasive types of texts.

10 Creative Writing

Length: 1 Semester

CONTENT
This course is ideal for students who want to challenge themselves with new forms of writing, develop their writing skills in English, and grow their confidence in writing. In this elective, Year 10 students will enhance their writing skills by creating various types of texts, such as poetry and descriptive pieces, as well as responding to regular writing prompts. The subject covers a range of skills, including listening, reading, watching, speaking, and creative writing. Lessons focus on teaching the conventions and structures of different texts and developing the skills needed to create them successfully. Students will learn to use a variety of language techniques to make their writing more engaging and will challenge themselves to try new writing styles. They are encouraged to push the boundaries of traditional writing forms and break conventions. By the end of the course, students will become skilled authors of both non-fiction and fiction genres.

Topics Include:
- Experimental poetry
- Intertextuality
- Screenwriting
- Descriptive writing

ASSESSMENT TYPES:
Students are assessed against the Achievement Standards of the Australian Curriculum in Language, Literacy, and Literature.

10 EAL Literacy

Length: 2 Semesters

CONTENT
This course is offered to students who do not speak English as their first language. A Bilingual Student Support Officer (BSSO) will support in most classes. The literacy course is designed to support the development of reading and writing skills to build student confidence and competence across all subject areas.

Topics Include:
- Comprehension strategies
- Vocabulary development
- Morphology
- Grammar
- Punctuation
- Whole text development and cohesion
- Oracy and discussion skills

ASSESSMENT TYPES:
The Language and Literacy strands of the SA curriculum and the Literacy Progressions are used to formatively assess student work.

10 English

Length: 2 Semesters

CONTENT
In year 10 English, students can expect to study, and use, new literary techniques and to improve their academic writing in preparation for senior school English and higher education. Students will analyse, interpret, create, evaluate, discuss, and perform literary texts that entertain, inform, and persuade. Genres are diverse and themes include the human experience, cultural significance, interpersonal relationships, and ethical and global dilemmas. The topics require abstract thinking, advanced reasoning, and making connections between texts. Teachers select texts that offer diverse perspectives, including those from Aboriginal and Torres Strait Islander cultures, and encourage students to critically consider how context influences texts and language.

Topics Include:
- Creation of a poetry anthology
- Gothic fiction
- Advocacy through documentary and podcasting
- A genre study

ASSESSMENT TYPES:
Students are assessed against the Australian Curriculum achievement standards and they interpret and create a range of imaginative, informative, and persuasive types of texts.

10 Essential English

Length: 2 Semesters

CONTENT
This subject is designed for students who need some support in reading and writing. In Essential English, students analyse figurative, persuasive, and cinematic techniques that they already know and will improve their verbal and written communication skills in preparation for Stage 1. Genres are diverse and themes include the human experience, cultural significance, interpersonal relationships, and ethical and global dilemmas. Teachers select texts that offer diverse perspectives, including those from Aboriginal and Torres Strait Islander cultures, and encourage students to consider how context influences texts and language.

Topics Include:
- Creation of a poetry anthology
- Gothic fiction
- Advocacy through documentary and podcasting
- A genre study

ASSESSMENT TYPES:
Students can expect some level of scaffolding in Essential English. Students are assessed against the Australian Curriculum achievement standards and they interpret and create a range of imaginative, informative, and persuasive types of texts

10 Literacy

Length: 2 Semesters

CONTENT
This subject is designed for students who need a lot of support with basic reading and writing skills. Students will identify and interpret figurative, persuasive, and cinematic techniques that they already know and create texts that entertain, inform, and persuade. Genres studied are diverse and themes include the human experience, cultural significance, interpersonal relationships, and ethical and global dilemmas. Teachers select texts that offer diverse perspectives, including those from Aboriginal and Torres Strait Islander cultures, and encourage students to think about how context influences texts and language.

Topics Include:

- Creation of a poetry anthology
- Gothic fiction
- Advocacy through documentary and podcasting
- A genre study

ASSESSMENT TYPES:
Students can expect scaffolding to complete tasks. Students are assessed against the Australian Curriculum achievement standards and they interpret and create a range of imaginative, informative, and persuasive types of texts.

Food Technology

Year 7	Year 8	Year 9	Year 10	Stage 1 (Year 11)	Stage 2 (Year 12)
Food & Nutrition	Food & Nutrition	Food & Nutrition	Food & Nutrition	Food & Hospitality	Food & Hospitality
		Food Innovation	Food Innovation	Food innovation	Food Innovation

9 Food Innovation

Length: 1 Semester

CONTENT
This course focuses on designing innovative items of food as part of the Design Process. The Design Process enables students to be creative and independent in designing items of food to prepare in the kitchen. Students build their culinary skills and techniques using a range of Technology during practical lessons.

Topics Include:
- Safe Management Practices: Students learn safe management practices in relation to the correct storing, serving and handling of food.
- Healthy Fast-food options – Design a Burger
- Cake decorating
- Chocolate design
- Student choice (Negotiated with teacher)

ASSESSMENT TYPES:
Practical application
- Student evidence of practical application
- Evaluation of practical application
- Design Brief

Suggested Prior Learning:
None required.

9 Food & Nutrition

Length: 1 Semester

CONTENT
Students research, design, plan and prepare food items. They modify recipes and prepare food orders to cook items of food, of their choice.
Students consider the importance of food and nutrition, developing culinary skills and preparing nutritious foods they can eat at home.

Topics Include:
- Safe Management Practices: Students learn safe management practices in relation to the correct storing, serving and handling of food.
- Australian Guide to Healthy Eating
- Food Additives and Nutrients
- Healthy Food Choices

ASSESSMENT TYPES:
Practical application
- Student evidence of practical application
- Evaluation of practical application
- Research Tasks

Suggested Prior Learning:
None required.

10 Food & Nutrition

Length: 1 Semester

CONTENT
This course requires students to research food items that are trendy and healthy. Students investigate #foodtrends and consider sustainable practices in the production and preparation of food.
Students research, design, plan and prepare food items. They modify recipes and prepare food orders to cook items of food, of their choice.

Topics Include:
- Safe Management Practices: Students learn safe management practices in relation to the correct storing, serving and handling of food.
- What's Trending #food trends
- Cafe culture
- Food and Sustainability
- Superfoods

ASSESSMENT TYPES:
- Practical application
- Student evidence of practical application
- Evaluation of practical application
- Research Task
- Action Plan

Suggested Prior Learning:
None required.

10 Food Innovation

Length: 1 Semester

CONTENT
This course focuses on designing innovative items of food as part of the Design Process. The Design Process enables students to be creative and independent in designing and cooking food items they are passionate about.
Students build their culinary skills and techniques using a range of Technology during practical lessons.

Topics Include:
- Safe Management Practices: Students learn safe management practices in relation to the correct storing, serving and handling of food.
- Baking – Trendy Café's & Bakeries
- Sustainable practices – creating items of food from seasonal produce
- Technology and culinary skills and techniques

ASSESSMENT TYPES:
Practical application
- Student evidence of practical application
- Evaluation of practical application
- Design Brief

Suggested Prior Learning:
None required.

Health & Physical Education

Year 7	Year 8	Year 9	Year 10	Stage 1 (Year 11)	Stage 2 (Year 12)
Health & Physical Education	Health & Physical Education	Health & Physical Education	Health & Physical Education A/B	Sports Studies (IL) A/B	Sport, Health and Physical Activity (IL)
			Specialist HPE	Physical Education A/B	Physical Education
			Child Studies	Child Studies A/B	Child Studies
				Health and Wellbeing A/B	Health & Wellbeing
				Outdoor Education A/B	Outdoor Education
				Positive Education	
			SAASTA ACE Program (IL) – Stage 1	SAASTA (IL) – Stage 2	SAASTA (IL) – Stage 2

9 Health & Physical Education

Length: 2 Semesters

Content:
By the end of Year 9, students will develop strategies for managing their identities and emotions, assess relationships in terms of equality and diversity, and devise plans to ensure personal safety online and offline. They will integrate health information to promote wellbeing, refine movement skills for diverse scenarios, propose community fitness initiatives, and demonstrate leadership and collaboration in various physical activities.

Topics Include:
- Softball
- Indigenous Games
- Relationships & Sexual Health
- Sustainable Health
- Invasion Games
- Outdoor Education
- Net-Divided Games
- Risky Behaviours
- Football Codes

Assessment Types:
- Practical Checklists
- Group Presentations
- Practical & Theoretical Scenarios

10 Health & Physical Education A (Compulsory)

Length: 1 Semester

Content:
By the end of Year 10, students will manage emotions, understand relationship dynamics, navigate safely online, promote well-being, and refine movement skills. They'll evaluate and apply movement concepts effectively, adapting strategies for success in new situations. Additionally, they'll engage in community activities, demonstrating leadership and collaboration across diverse contexts.

Topics Include:
- Relationships & Sexual Health
- Badminton
- Dance
- Fitness Components
- Outdoor Education

Assessment Types:
- Practical & Theoretical Scenarios
- Practical Checklists
- Group Presentations
- Tests
- Creation of Training Programs

10 Health & Physical Education B (Optional)

Length: 1 Semester

Content:
By the end of Year 10, students will manage emotions, understand relationship dynamics, navigate safely online, promote well-being, and refine movement skills. They'll evaluate and apply movement concepts effectively, adapting strategies for success in new situations. Additionally, they'll engage in community activities, demonstrating leadership and collaboration across diverse contexts.

Topics Include:
- Golf
- Modified Games
- Volleyball
- Youth Health Issues

Assessment Types:
- Practical Skills Analysis
- Group Presentations
- Practical Checklists
- Issues Analysis

Suggested Prior Learning:
Students must have completed 10 Health & Physical Education A

10 SAASTA ACE Program

Length: 2 Semesters
20 SACE Credits for School Based + 10 Credits for Community Learning through ACE

Content:
This subject is for Aboriginal & Torres Strait Islander students ONLY.
Interested and eligible students must go through an application process where their Academic Performance, Attendance, Behaviour, Respect, Teamwork, and Pride will all be examined. Successful students then learn and develop their knowledge on Aboriginal culture and history in a variety of ways.
Students also attend various sporting excursions such as the Power Cup & SAASTA Shield.

Topics Include:
3x Day Workshops
1x Week Block of Community Learning
1x Week Block of Industry Immersion/Work Experience
Aboriginal Art
AFL
Aboriginal History & Culture
Resume & Application Writing
Workforce Skills

Assessment Types:
Practical Exploration (40%)- Evidence Folio and Reflection
Connections (30%)- Group Project Folio & Reflection
Personal Venture (30%)

Suggested Prior Learning:
N/A

10 Specialist Health & Physical Education (Optional)

Length: 1 Semester

Content:
Specialist HPE is designed for students passionate about Health and Physical Education who want to extend their skills. Students will refine movement strategies in unfamiliar and complex situations, enhance their understanding of relationships and well-being, and explore safe online behaviours. They'll develop leadership and teamwork through community and group activities. Ideal for those seeking challenge and growth in HPE.

Topics Include:
- Golf
- Modified Games
- Volleyball
- Youth Health Issues

Assessment Types:
- Practical Skills Analysis
- Group Presentations
- Practical Checklists
- Issues Analysis

Suggested Prior Learning:
Students must have completed 10 Health & Physical Education A.

10 Child Studies

Length: 1 Semester

Content:
This is pathway course to the world of early childhood and childcare, with courses offered in Stage 1 and Stage 2 Child Studies. The course is designed for students interested in working with children 0-8 years. It aims to introduce students to the skills and knowledge required to care for children.

Topics Include:
- Screen time and the affects it has on young children.
- Innovative nutritional meals suitable for young children
- Interacting with children and creating positive relationships.
- Understanding and celebrating cultural diversity by designing culturally focused, age-appropriate activities.

Assessment Types:
- Practical application
- Student evidence of practical application
- Evaluation of practical application
- Research Task
- Action Plan
- Group Task (Action Plan)

Humanities

Year 7	Year 8	Year 9	Year 10	Stage 1 (Year 11)	Stage 2 (Year 12)
Humanities and Social Sciences	Humanities and Social Sciences	Humanities and Social Sciences	History (compulsory)	Modern History	Modern History
			Aboriginal Studies (Stage 1)		
				Society & Culture	Society & Culture
			Civics, Citizenship, Economics & Business	Politics, Power & People	Politics, Power & People
				Philosophy	Philosophy
				Tourism	
				Women's Studies	Women's Studies
					Cultural Explorations (CD)

9 Humanities and Social Sciences

Length: 2 Semesters

Content:
Students study important features of the period (1750 – 1918) as part of an expansive chronology that helps students understand broad patterns of historical change. The first unit of study at is focused on the creation of the modern world, with a focus on the time period 1750 – 1901. The time period is one of industrialisation, imperial expansion, mass migration and urbanisation. For Geography students will do a unit on Biomes. Business & Economics will be integrated within the history unit.

Topics Include:
Students learn about Australia's history (1788-1850's) through several videos and transcripts. They will explore the following

- Aboriginal History
- Pre European exploration
- Early European Exploration.
- James Cook & English Exploration.
- The first fleet and settlement.
- The Gold Fields and Ned Kelly
- The Industrial Revolution
- World War 1 – MAIN causes of the War
- Gallipoli and Australian impact (Homefront and abroad)

Assessment Types:
Students are assessed against the achievement standards.

- Historical Knowledge
- Historical Skills
- Geographical Knowledge
- Geographical skills

10 Aboriginal Studies

Length: 1 Semester
Stage 1 Aboriginal Studies (10 Stage 1 credits)

Content:
Students engage in learning from and alongside Aboriginal peoples, communities, and diverse Aboriginal voices. This collaborative learning forms the foundation of the subject and is essential for students to develop respectful ways of thinking, communicating, understanding, and acting. Throughout the course, students draw on knowledge from history, sociology, politics, arts, and literature.
They critically examine significant historical and contemporary experiences of Aboriginal peoples and communities. Students explore the lasting effects of government policies—both past and present—on the health and wellbeing of Aboriginal peoples today. Additionally, they investigate stories of ongoing resilience and survival, and study initiatives and achievements that have emerged in response to these challenges.

Topics Include:
Learning strand 1: Learning from and with Aboriginal peoples and communities
Learning strand 2: Narratives
Learning strand 3: Respect and responsibility

Assessment Types:
Assessment Type 1: Learning Journey
Assessment Type 2: Creative Presentation

10 History Compulsory

Length: 1 Semester

Content:
The Year 10 curriculum provides a study of the history of the modern world and Australia from 1918 to the present, with an emphasis on Australia in its global context

Topics Include:
Topics include any of the following:

- World War Two
- The Holocaust
- Rwanda - A Genocide – Holocaust Comparison
- Human Rights
- The making of modern Australia
- Pop Culture 1945-2022

Assessment Types:
Students are assessed against the Australian Curriculum achievement standards.

- Historical Knowledge
- Historical Skills
- Geographical Knowledge
- Geographical skills

10 Civics, Citizenship, Economics and Business

Length: 1 Semester

Content:
Students study 1 term of Law and Society and 1 term of Business and Economics.

Topics Include:
- Australian courts
- Civil Rights
- Human Rights
- Rwandan Genocide
- Prison Systems – global examples
- Justice systems
- Citizenship rights
- Popular Australian Legal cases
- Australian elections
- Australian economy

Assessment Types:
Students are assessed against the Australian Curriculum Civics and Citizenship and Business and Economics achievement standards.

Suggested Prior Learning:
None

Languages

Year 7	Year 8	Year 9	Year 10	Stage 1 (Year 11)	Stage 2 (Year 12)
Italian (Compulsory)	Italian	Italian	Italian	Italian (continuers)	

9 Italian

Length: 2 Semesters

Content:
Learning Languages develops overall literacy and is enhanced through the use of multimodal resources, digital environments and technologies in the target language. Students develop the personal and social capability and become open minded as they recognise that people view and experience the world in different ways. Students are taught explicitly to acknowledge and value difference in their interactions with others and to develop respect for diverse ways for perceiving and acting in the world. The development of intercultural understanding is a central aim of learning languages.

Topics Include:
- Keeping Fit and Healthy
- Shopping
- Public transport
- Housing and Accommodation
- Planning an overseas holiday
- Regions of Italy (Culture)

Students will also learn about the culture, geography and history of Italy.

Assessment Types:
Students are assessed against the Australian Curriculum achievement standard.

Suggested Prior Learning:
Year 8 Italian

10 Italian

Length: 2 Semesters

Content:
Learning Languages develops overall literacy and is enhanced through the use of multimodal resources, digital environments and technologies in the target language. Students develop the personal and social capability and become open minded as they recognise that people view and experience the world in different ways. Students are taught explicitly to acknowledge and value difference in their interactions with others and to develop respect for diverse ways for perceiving and acting in the world. The development of intercultural understanding is a central aim of learning languages.
Students develop skills in listening, speaking, reading and writing through conversation, role-play and translations and aural comprehension.

Topics Include:
- Made in Italy (culture)
- - Italian lifestyle and traditions
- - Daily life and routine
- - Shopping for food and clothing in Italy
- -Traveling through Italy

Students will also learn about the culture, geography and history of Italy.

Assessment Types:
Students are assessed against the Australian Curriculum achievement standard.

Suggested Prior Learning:
Year 9 Italian

Mathematics

Year 7	Year 8	Year 9	Year 10	Stage 1 (Year 11)	Stage 2 (Year 12)
Mathematics	Mathematics	Mathematics	Advanced Mathematics	Mathematical Methods A/B	Mathematical Methods
			Mathematics A (Pre SACE)	Specialist Mathematical Methods A/B	Specialist Maths
			General Mathematics	General Mathematics A/B	General Mathematics
				Essential Maths (Vocational) 1/2	
			Essential Mathematics	Essential Maths (Numeracy) 1/2	Math Skills for Life (IL)
				Numeracy Development (IL)	

9 Mathematics

Length: 2 Semesters

Content:
By the end of Year 9, students use rational and irrational numbers, extend exponent laws, expand binomials, and factorise quadratics. They calculate distance, gradient, and midpoint on the Cartesian plane. They model financial and applied problems with linear and quadratic functions, graph and solve quadratics, and analyse parameter variations. Students solve geometric problems, apply Pythagoras' theorem, use trigonometric ratios, and express numbers in scientific notation. They analyse data distributions, apply sampling techniques, and determine probabilities for compound events.

Topics Include:
- Number
- Algebra
- Measurement
- Space
- Statistics
- Probability

Assessment Types:
- Inquiry investigations
- Tests (Page of notes)
- Class books, Mathletics, and Arrival Tasks

10 Advanced Mathematics

Length: 2 Semesters

Content:
This math course caters to students aiming for Specialist and/or Mathematical Methods in Years 11-12, ideal for careers in mathematics, engineering, economics, computer science, and the sciences. By the end of Year 10, students understand approximation effects, solve growth and decay problems with linear, quadratic, and exponential functions, and justify solutions from simultaneous equations and linear inequalities. They apply Pythagoras' theorem and trigonometry and solve measurement problems involving surface area and volume of composite objects. They interpret networks, and conduct statistical investigations, analysing bivariate data and evaluating media inferences.

Topics Include:
- Number
- Algebra
- Measurement
- Space
- Statistics
- Probability

Assessment Types:
- Inquiry investigations
- Tests (Page of notes)
- Semester exams (Double sided page of notes)
- Class books, Mathletics, and Arrival Tasks.

Suggested Prior Learning:
Successful completion of year 9 mathematics, at an A level.

10 General Mathematics

Length: 2 Semesters

Content:
This math course prepares students for General Maths in Years 11-12, ideal for careers in high-end trades, nursing, accountancy, and psychology. By the end of year 10, students understand approximation effects, solve growth and decay problems with linear, quadratic, and exponential functions, and solve simultaneous equations and inequalities graphically. They apply Pythagoras' theorem and trigonometry and solve measurement problems involving surface area and volume of composite objects. They describe networks, and conduct statistical investigations, analysing bivariate data and media biases.

Topics Include:
- Number
- Algebra
- Measurement
- Space
- Statistics
- Probability

Assessment Types:
- Inquiry investigations
- Tests (Page of notes)
- Semester exams (Open Book)
- Class books, Mathletics, and Arrival Tasks.

Suggested Prior Learning:
Successful completion of year 9 mathematics (B grade or above).

10 Essential Mathematics

Length: 2 Semesters

Content:
This math course focuses on core skills: critical thinking, numeracy, and problem-solving. By the end of Year 10, students solve growth and decay problems, and solve simultaneous equations. They, apply Pythagoras' theorem and trigonometry, solve measurement problems involving surface area and volume of composite objects and construct simple networks. They conduct statistical investigations, analyse bivariate data, and discuss data distributions in terms of centre, spread, shape, and outliers.

Topics Include:
- Number
- Algebra
- Measurement
- Space
- Statistics
- Probability

Assessment Types:
- Inquiry investigations
- Tests (Page of notes)
- Class books, Mathletics, and Arrival Tasks.

10A Mathematics (Pre SACE)

Length: 1 Semester

Content:
In Mathematics 10A (Pre SACE), students make and test conjectures on functions and relations using digital tools. They interpret logarithmic scales for quantities in applied contexts, use mathematical modelling for proportion and scaling problems, and apply deductive reasoning and algorithms for spatial problems. They use conditional probability to solve compound event problems and design simulations using digital tools to explore conditional probability scenarios.

Topics Include:
- Number
- Algebra
- Measurement
- Space
- Statistics
- Probability

Assessment Types:
- Inquiry investigations
- Tests (Page of notes)
- Semester exams (Double sided page of notes)

Suggested Prior Learning:
This subject is undertaken in semester 2 on top of students' compulsory year 10 mathematics class and should be selected by students intending to study Specialist and/or Mathematical Methods in the senior years.

Science

Year 7	Year 8	Year 9	Year 10	Stage 1 (Year 11)	Stage 2 (Year 12)
Science	Science	Science	General Science	Biology 1/2	Biology
			PreSACE Science	Chemistry 1/2	Chemistry
				Nutrition A/B	
				Physics 1/2	Physics
				Psychology A/B	Psychology
					Integrated Psychology (IL)
				Scientific Studies A/B	Scientific Studies
					Science and Healthy Lifestyle (IL)

9 Science

Length: 2 Semesters

Content:
By the end of Year 9, students explain coordinated body responses to stimuli and the roles of sexual and asexual reproduction in species survival. They describe Earth's spheres' interactions affecting the carbon cycle and analyse energy conservation and transfer using wave and particle models. They explain chemical processes through atomic changes and mass. Students understand publication and peer review's roles, the interconnection of science, technology, and engineering, and science-society links. They conduct precise, ethical investigations, analyse data for patterns, and construct evidence-based arguments.

Topics Include:
- Biological Sciences
- Chemical Sciences
- Earth and Space Sciences
- Physical Sciences

Assessment Types:
- Practical inquiry
- Investigations/Research
- Information Reports and Explanations
- SHE Tasks
- Tests (Open book)
- Class books and Science Starters

10 General Science

Length: 2 Semesters

Content:
Students are to select General Science if they **DO NOT** intend to study Biology, Chemistry or Physics in year 11.
By the end of Year 10, students explain heredity, genetic diversity, and evidence for evolution by natural selection. They sequence the universe's origin and evolution, describing evidence for the Big Bang theory. They identify global climate change patterns and causal factors and apply Newton's laws to predict motion. They explain periodic table trends, reaction products, and conditions. They conduct precise, ethical investigations, analyse data, and construct evidence-based arguments, understanding science's societal impact.

Topics Include:
- Biological Sciences
- Chemical Sciences
- Earth and Space Sciences
- Physical Sciences

Assessment Types:
- Practical inquiry
- Investigations/Research
- Information Reports and Explanations
- SHE Tasks
- Tests (page of notes)
- Semester exams (open book)
- Class books and Science Starters

10 Pre SACE Science

Length: 2 Semesters

Content:
Students are to select Pre SACE Science if they **intend** to study Biology, Chemistry or Physics in year 11.
By the end of Year 10, students explain heredity, genetic diversity, and evidence for evolution by natural selection. They sequence the universe's origin and evolution, describing evidence for the Big Bang theory. They identify global climate change patterns and causal factors and apply Newton's laws to predict motion. They explain periodic table trends, reaction products, and conditions. They conduct precise, ethical investigations, analyse data, and construct evidence-based arguments, understanding science's societal impact.

Topics Include:
- Biological Sciences
- Chemical Sciences
- Earth and Space Sciences
- Physical Sciences

Assessment Types:
- Practical inquiry
- Investigations/Research
- Information Reports and Explanations
- SHE Tasks
- Tests (page of notes)
- Semester exams (Page of notes)
- Class books and Science Starter

Suggested Prior Learning:
Successful completion of year 9 science (B grade or above).